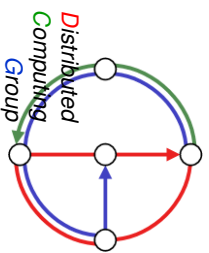


# DISCRETE EVENT SYSTEMS



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## Course Overview

- Part 1 : Theory of Coke Vending Machines
  - Automata and Languages
  - **Discrete Event Systems (DES) Models**
- Part 2: Theory of Standing in a Line
  - Stochastic Processes
  - Markov Chains, Queuing Theory
  - **Average-Case Analysis of DES**
- Part 3: Theory of Renting Skis
  - Online Algorithms
  - **Worst-Case Analysis of DES**
- Plus a few smaller parts



## Organization Matters

- Lecture
  - Thu, 1-3, ETA F5
  - Roger Wattenhofer
- Exercises
  - Thus, 3-5, ETA F5
  - Thomas Moscibroda, Stefan Schmid
- Course Material
  - Check [www.dcg.ethz.ch](http://www.dcg.ethz.ch) → courses 



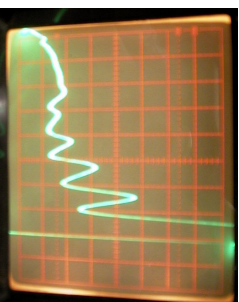
## Some Comments

- **English vs. German** language
- First-timer for me: **On-the-fly** preparation of course material (sorry!)
  - Slides/material on web site before lecture...
- **Differences** to last year's course
  - A bit less petri nets, a bit less systems
  - Maybe a bit more theoretical... (sorry again!?)
  - Still I adopted some slides from Lothar Thiele and Thomas Ertzbach
- **EE vs. CS** students...



## Motivation: Physics

- Science is often based on natural phenomena
- Laws of physics: mechanics, gravitation, electrodynamics
- Continuous variables for mass, velocity, power, etc.
- Can be solved by differential equations



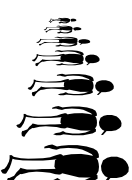
## Motivation: Discrete Event Systems

- System models
  - Find the right level of detail to model a real system
  - “Make everything as simple as possible, but not simpler”
- Correctness verification
  - Formal specification
  - Testing
  - Simulation
- Analysis and Optimization



## Motivation: Discrete Events

- Some complex systems are not [primarily/only] continuous
  - Computer systems
  - Communication networks
  - Business processes (“workflow”)
  - Transportation systems
  - Software
- Instead systems are determined by discrete events
  - Telephone calls
  - Customers arrivals
- Many variables we are interested in are discrete
  - How many ... ?



## Literature

- Christos G. Cassandras, Stephane LaFortune. Introduction to Discrete Event Systems. Kluwer Academic Publishers, 1999.
- **Part 1**
  - Michael Sipser. Introduction to the Theory of Computation. PWS Publishing, 1997. (Chapters 1 and 2)
- **Part 2**
  - Dimitri Bertsekas, Robert Gallager. Data Networks. Prentice Hall, Upper Saddle River, NJ, 1992. (Chapter 3)
  - Thomas Schickinger, Angelika Steger: Diskrete Strukturen, Band 2. Springer, 2001. (Chapters 1, 2, and 4)
- **Part 3**
  - Allan Borodin, Ran El-Yaniv. Online Computation and Competitive Analysis. Cambridge University Press, 1998. (Selected Chapters)
- Plus lots of research papers...

