

Motivation

- Why is a language such as $\{0^n 1^n \mid n \geq 0\}$ not regular?!?
- It's **really simple**! All you need to keep track is the number of 0's...
- In this chapter we first study context-free grammars
 - More powerful than regular languages
 - Recursive structure
 - Developed for human languages
 - Important for engineers (parsers, protocols, etc.)

Example

- Palindromes, for example, are not regular.
- But there is a **pattern**.
- Q: If you have one palindrome, how can you generate another?
- A: Generate palindromes **recursively** as follows:
 - Base case: ϵ , 0 and 1 are palindromes.
 - Recursion: If x is a palindrome, then so are $0x0$ and $1x1$.

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- Notation: $x \rightarrow \epsilon \mid 0 \mid 1 \mid 0x0 \mid 1x1$.
 - Each pipe (“|”) is an or, just as in UNIX regexp's.
 - In fact, **all** palindromes can be generated from ϵ using these rules.

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- Q: How would you generate 11011011?

Context Free Grammars (CFG): Definition

- Definition: A **context free grammar** consists of (V, Σ, R, S) with:
 - V : a finite set of **variables** (or symbols, or non-terminals)
 - Σ : a finite set set of **terminals** (or the alphabet)
 - R : a finite set of **rules** (or productions)
 - of the form $v \rightarrow w$ with $v \in V$, and $w \in (\Sigma \cup V)^*$
(read: “ v yields w ” or “ v produces w ”)
 - $S \in V$: the **start symbol**.
- Q: What are (V, Σ, R, S) for our palindrome example?

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Derivations and Language

- Definition: The **derivation symbol** “ \Rightarrow ” (read “1-step derives” or “1-step produces”) is a relation between strings in $(\Sigma \cup V)^*$.
We write $x \Rightarrow y$ if x and y can be broken up as $x = sv$ and $y = swt$ with $v \rightarrow w$ being a production in R .

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- Definition: The **derivation symbol** " \Rightarrow^* ", (read "derives" or "produces" or "yields") is a relation between strings in $(\Sigma \cup V)^*$. We write $x \Rightarrow^* y$ if there is a sequence of 1-step productions from x to y . I.e., there are strings x_i with i ranging from 0 to n such that $x = x_0$, $y = x_n$ and $x_0 \Rightarrow x_1, x_1 \Rightarrow x_2, x_2 \Rightarrow x_3, \dots, x_{n-1} \Rightarrow x_n$.

Example: Infix Expressions

- Infix expressions involving $\{+, \times, a, b, c, (,)\}$
- E stands for an expression (most general)
- F stands for factor (a multiplicative part)
- T stands for term (a product of factors)
- V stands for a variable: a, b , or c
- Grammar is given by:
 - $E \rightarrow T \mid E+T$
 - $T \rightarrow F \mid T \times F$
 - $F \rightarrow V \mid (E)$
 - $V \rightarrow a \mid b \mid c$
- Convention: Start variable is the first one in grammar (E)

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- Definition: Let G be a context-free grammar. The **context-free language** (CFL) generated by G is the set of all terminal strings which are derivable from the start symbol. Symbolically: $L(G) = \{w \in \Sigma^* \mid S \Rightarrow^* w\}$

Example: Infix Expressions

- Consider the string u given by $a \times b + (c + (a + c))$
 - This is a valid infix expression. Can be generated from E .
1. A sum of two expressions, so first production must be $E \Rightarrow E+T$
 2. Sub-expression axb is a product, so a term so generated by sequence $E \Rightarrow T \Rightarrow T \times T \Rightarrow T \times F \Rightarrow T \times F + T \Rightarrow^* axb + T$
 3. Second sub-expression is a factor only because a parenthesized sum.
 $axb + T \Rightarrow axb + F \Rightarrow axb + (E) \Rightarrow axb + (E+T) \dots$
 4. $E \Rightarrow E+T \Rightarrow T+T \Rightarrow T \times F+T \Rightarrow F \times F+T \Rightarrow V \times F+T \Rightarrow axF+T \Rightarrow axV+T \Rightarrow axb+T \Rightarrow axb+F \Rightarrow axb+(E) \Rightarrow axb+(E+T) \Rightarrow axb+(T+T) \Rightarrow axb+(F+T) \Rightarrow axb+(V+T) \Rightarrow axb+(c+T) \Rightarrow axb+(c+F) \Rightarrow axb+(c+(E)) \Rightarrow axb+(c+(E+T)) \Rightarrow axb+(c+(T+T)) \Rightarrow axb+(c+(F+T)) \Rightarrow axb+(c+(a+T)) \Rightarrow axb+(c+(a+F)) \Rightarrow axb+(c+(a+V)) \Rightarrow axb+(c+(a+c))$

Left- and Right-most derivation

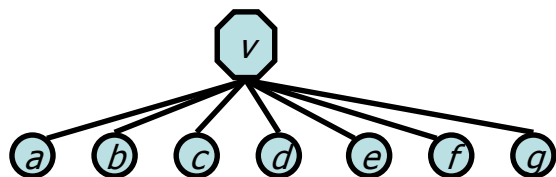
- The derivation on the previous slide was a so-called **left-most derivation**.
- In a **right-most derivation**, the variable most to the right is replaced.
 $- E \Rightarrow E + T \Rightarrow E + F \Rightarrow E + (E) \Rightarrow E + (E + T) \Rightarrow \text{etc.}$

Ambiguity

- There can be a lot of ambiguity involved in how a string is derived.
- Another way to describe a derivation in a unique way is using derivation trees.

Derivation Trees

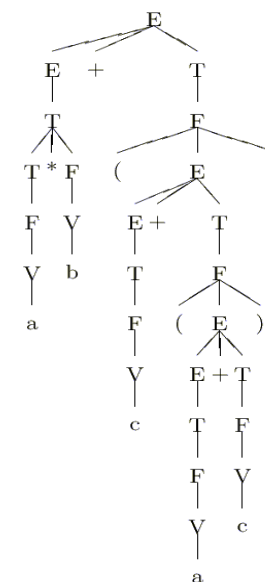
- In a **derivation tree** (or parse tree) each node is a symbol. Each parent is a variable whose children spell out the production from left to right. For, example $v \rightarrow abcdefg$:



- The root is the start variable.
- The leaves spell out the derived string from left to right.

Derivation Trees

- On the right, we see a derivation tree for our string $axb + (c + (a + c))$
- Derivation trees help understanding semantics! You can tell how expression should be evaluated from the tree.

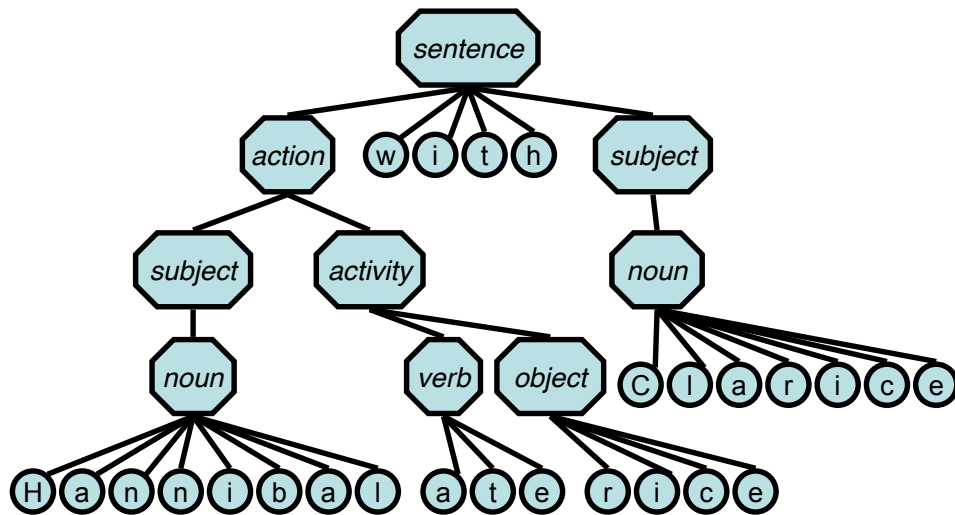


Ambiguity

<sentence>	→	<action> <action> with <subject>
<action>	→	<subject><activity>
<subject>	→	<noun> <noun> and <subject>
<activity>	→	<verb> <verb><object>
<noun>	→	Hannibal Clarice rice onions
<verb>	→	ate played
<prep>	→	with and or
<object>	→	<noun> <noun><prep><object>

- Clarice played with Hannibal
- Clarice ate rice with onions
- Hannibal ate rice with Clarice
- Q: Are there any suspect sentences?

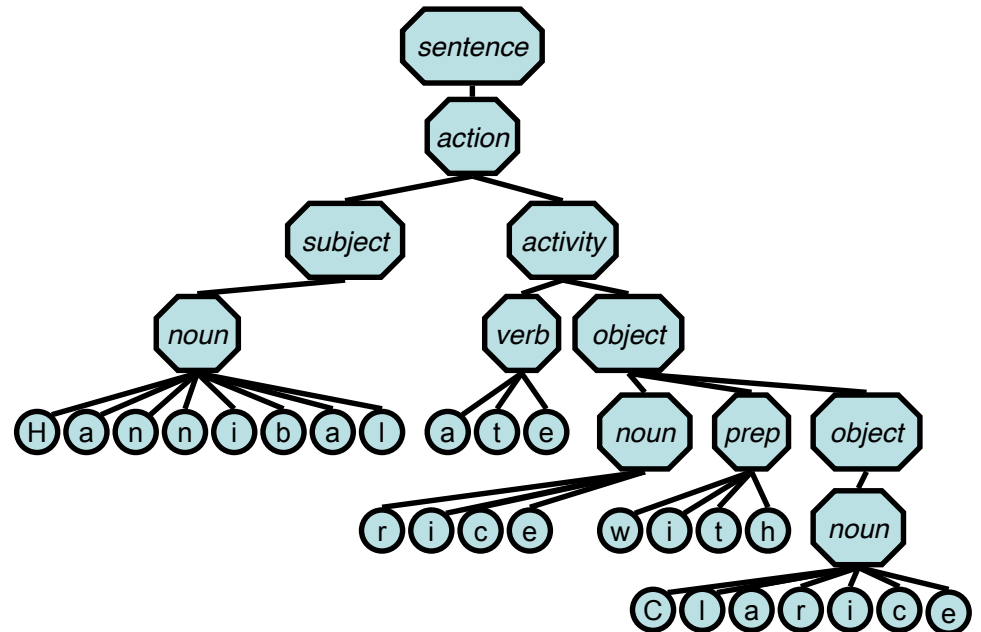
Hannibal and Clarice Ate



Ambiguity

- A: Consider "Hannibal ate rice with Clarice"
- This could either mean
 - Hannibal and Clarice ate rice *together*.
 - Hannibal ate rice and *ate* Clarice.
- This ambiguity arises from the fact that the sentence has two different parse-trees, and therefore two different interpretations:

Hannibal the Cannibal



Ambiguity: Definition

- Definition:

A string x is said to be **ambiguous** relative the grammar G if there are two essentially different ways to derive x in G .

- x admits two (or more) different parse-trees
- equivalently, x admits different left-most [resp. right-most] derivations.

- A grammar G is said to be **ambiguous** if there is some string x in $L(G)$ which is ambiguous.

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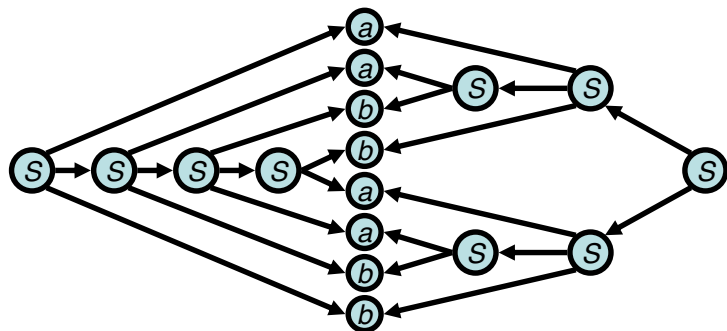
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- A grammar G is said to be **ambiguous** if there is some string x in $L(G)$ which is ambiguous.

- Question: Is the grammar $S \rightarrow ab \mid ba \mid aSb \mid bSa \mid SS$ ambiguous?
 - What language is generated?

Ambiguity

- Answer: $L(G) =$ the language with equal no. of a 's and b 's
- Yes, the language is ambiguous:



CFG's: Proving Correctness

- The recursive nature of CFG's means that they are especially amenable to correctness proofs.

- For example let's consider the grammar

$$G = (S \rightarrow \varepsilon \mid ab \mid ba \mid aSb \mid bSa \mid SS)$$

- We claim that $L(G) = L = \{x \in \{a,b\}^* \mid n_a(x) = n_b(x)\}$, where $n_a(x)$ is the number of a 's in x , and $n_b(x)$ is the number of b 's.

- *Proof:* To prove that $L = L(G)$ is to show both inclusions:

- $L \subseteq L(G)$: Every string in L can be generated by G .
- $L \supseteq L(G)$: G only generate strings of L .
 - This part is easy, so we concentrate on part i.

Proving $L \subseteq L(G)$

- $L \subseteq L(G)$: Show that every string x with the same number of a 's as b 's is generated by G . Prove by induction on the length $n = |x|$.
- Base case: The empty string is derived by $S \rightarrow \varepsilon$.
- Inductive hypothesis: Assume $n > 0$. Let u be the smallest non-empty prefix of x which is also in L .
 - Either there is such a prefix with $|u| < |x|$, then $x = uv$ whereas $v \in L$ as well, and we can use $S \rightarrow SS$ and repeat the argument.
 - Or $x = u$. In this case notice that u can't start and end in the same letter. If it started and ended with a then write $x = ava$. This means that v must have 2 more b 's than a 's. So somewhere in v the b 's of x catch up to the a 's which means that there's a smaller prefix in L , contradicting the definition of u as the *smallest* prefix in L . Thus for some string v in L we have $x = avb$ OR $x = bva$. We can use either $S \rightarrow aSb$ OR $S \rightarrow bSa$.

CFG's: Proving Correctness (Alternative proof)

- The recursive nature of CFG's means that they are especially amenable to correctness proofs.
- For example let's consider again our grammar
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Designing Context-Free Grammars

- As for regular languages this is a **creative process**.
- However, if the grammar is the union of simpler grammars, you can design the simpler grammars (with starting symbols S_1, S_2 , respectively) first, and then add a new starting symbol/production $S \rightarrow S_1 \mid S_2$.
- If the CFG happens to be regular as well, you can first design the FA, introduce a variable/production for each state of the FA, and then add a rule $x \rightarrow ay$ to the CFG if $\delta(x,a) = y$ is in the FA. If a state x is accepting in FA then add $x \rightarrow \varepsilon$ to CFG. The start symbol of the CFG is of course equivalent to the start state in the FA.
- There are quite a few other tricks. Try yourself...

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Part *ii*. is easy (see why?), so we'll concentrate on part *i*.

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- **Base case:** The empty string is derived by $S \rightarrow \varepsilon$
- **Inductive hypothesis:**
Assume that G generates all strings of equal number of a 's and b 's of (even) length up to n .

Consider any string of length $n+2$. There are essentially 4 possibilities:

1. awb
2. bwa
3. awa
4. bwb

Proving $L \subseteq L(G)$

- **Inductive hypothesis:**

Now, consider a string like awa . For it to be in L requires that w isn't in L as w needs to have 2 more b 's than a 's.

- Split awa as follows: ${}_0a_1 \dots {}_{-1}a_0$
where the subscripts after a prefix v of awa denotes $n_a(v) - n_b(v)$
- Think of this as counting starting from 0.
Each a adds 1. Each b subtracts 1. At the end, we should be at 0.

Somewhere along the string (in w), the counter crosses 0 (more b 's)

Proving $L \subseteq L(G)$

- **Inductive hypothesis:**

Consider any string of length $n+2$. There are essentially 4 possibilities:

1. awb
2. bwa
3. awa
4. bwb

Given $S \Rightarrow^* w$, awb and bwa are generated from w using the rules $S \rightarrow aSb$ and $S \rightarrow bSa$ (induction hypothesis)

Proving $L \subseteq L(G)$

- **Inductive hypothesis:**

Somewhere along the string (in w), the counter crosses 0:

$$\begin{array}{c}
 \xleftarrow{u} \\
 {}_0a_1 \dots {}_{-1}x_0 y \dots {}_{-1}a_0 \text{ with } x, y \in \{a, b\} \\
 \xleftarrow{v}
 \end{array}$$

- u and v have an equal number of a 's and b 's and are shorter than n .
- Given $S \Rightarrow^* u$ and $S \Rightarrow^* v$, the rule $S \rightarrow SS$ generates $awa = uv$ (induction hypothesis)
- The same argument applies for strings like bwb

Push-Down Automata (PDA)

- Finite automata where the machine interpretation of regular languages.
- **Push-Down Automaton** are the machine interpretation for grammars.
- The problem of finite automata was that they couldn't handle languages that needed some sort of unbounded memory... something that could be implemented easily by a single (unbounded) integer **register**!
- Example: To recognize the language $L = \{0^n 1^n \mid n \geq 0\}$, all you need is to count how many 0's you have seen so far...
- Push-Down Automata allow even more than a register: a full **stack**!

Recursive Algorithms and Stacks

- A stack allows the following basic operations
 - **Push**, pushing a new element on the top of the stack.
 - **Pop**, removing the top element from the stack (if there is one).
 - **Peek**, checking the top element without removing it.
- General Principle in Programming:
Any recursive algorithm can be turned into a non-recursive one using a stack and a while-loop which exits only when stack is empty.
- It seems that with a stack at our fingertips we can even recognize **palindromes**! Yoo-hoo!
 - Palindromes are generated by the grammar $S \rightarrow \varepsilon \mid aSa \mid bSb$.
 - Let's simplify for the moment and look at $S \rightarrow \# \mid aSa \mid bSb$.

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From CFG's to Stack Machines

- The CFG $S \rightarrow \# \mid aSa \mid bSb$ describes palindromes containing exactly 1 #.
- Question: Using a stack, how can we recognize such strings?

PDA's à la Sipser

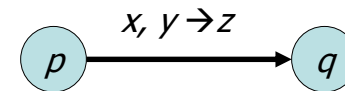
- To aid analysis, theoretical stack machines restrict the allowable operations. Each text-book author has his/her own version.
- Sipser's machines are especially simple:
 - Push/Pop rolled into a single operation: **replace top stack symbol**.
 - In particular, replacing top by ϵ is a pop.
- No intrinsic way to test for empty stack.
 - Instead often push a special symbol (" $\$$ ") as the very first operation!
- Epsilon's used to increase functionality
 - result in default **nondeterministic** machines.

PDA: Formal Definition

- Definition: A **pushdown automaton** (PDA) is a 6-tuple $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$:
 - Q, Σ , and q_0 , and F are defined as for an FA.
 - Γ is the **stack alphabet**.
 - δ is as follows:
Given a state p , an input symbol x and a stack symbol y , $\delta(p, x, y)$ returns all (q, z) where q is a target state and z a stack replacement for y .

$$\delta : Q \times \Sigma_\epsilon \times \Gamma_\epsilon \rightarrow P(Q \times \Gamma_\epsilon)$$

Sipser's PDA Version



If at state p and next input is x and top stack is y , then go to state q and replace y by z on stack.

- $x = \epsilon$: ignore input, don't read
- $y = \epsilon$: ignore top of stack and push z
- $z = \epsilon$: pop y

In addition, push " $\$$ " initially to detect the empty stack.

PDA Exercises

- Draw the PDA $\{a^i b^j c^k \mid i, j, k \geq 0 \text{ and } i=j \text{ or } i=k\}$

- Draw the PDA for $L = \{x \in \{a, e\}^* \mid n_a(x) = 2n_e(x)\}$

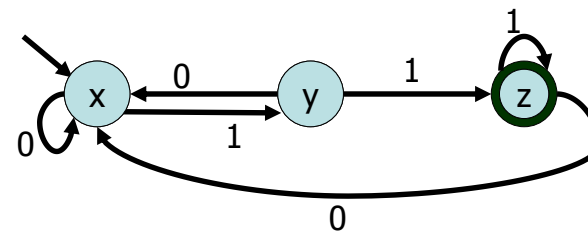
Model Robustness

- The class of regular languages was quite **robust**
 - Allows multiple ways for defining languages (automaton vs. regexp)
 - Slight perturbations of model do not change result (non-determinism)
- The class of context free languages is also robust: you can use either PDA's or CFG's to describe the languages in the class.
- However, it is less robust than regular languages when it comes to slight perturbations of the model:
 - Smaller classes
 - Right-linear grammars
 - Deterministic PDA's
 - Larger classes
 - Context Sensitive Grammars

Right Linear Grammars vs. Regular Languages

- Theorem: If $M = (Q, \Sigma, \delta, q_0, F)$ is an NFA then there is a right-linear grammar $G(M)$ which generates the same language as M .
- *Proof:*
 - Variables are the states: $V = Q$
 - Start symbol is start state: $S = q_0$
 - Same alphabet of terminals Σ
 - A transition $q_1 \xrightarrow{a} q_2$ becomes the production $q_1 \rightarrow aq_2$
 - For each transition, $q_1 \xrightarrow{a} q_2$ where q_2 is an accept state, add $q_1 \rightarrow a$ to the grammar
- Homework: Show that the reverse holds. Right-linear grammar can be converted to a FSA. This implies that $RL \approx$ Right-linear CFL.

Right Linear Grammars vs. Regular Languages



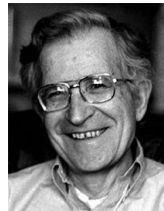
- The DFA above can be simulated by the grammar
 - $x \rightarrow 0x \mid 1y$
 - $y \rightarrow 0x \mid 1z$
 - $z \rightarrow 0x \mid 1z \mid \epsilon$
- Definition: A **right-linear grammar** is a CFG such that every production is of the form $A \rightarrow uB$, or $A \rightarrow u$ where u is a terminal string, and A, B are variables.

Right Linear Grammars vs. Regular Languages

- Theorem: If $M = (Q, \Sigma, \delta, q_0, F)$ is an NFA then there is a right-linear grammar $G(M)$ which generates the same language as M .
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- Homework: Show that the reverse holds. Right-linear grammar can be converted to a FSA. This implies that $RL \approx$ Right-linear CFL.
- **Question: Can every CFG be converted into a right-linear grammar?**

Chomsky Normal Form

- Chomsky came up with an especially simple type of context free grammars which is able to capture all context free languages, the **Chomsky normal form** (CNF).
- Chomsky's grammatical form is particularly useful when one wants to prove certain facts about context free languages. This is because assuming a much more restrictive kind of grammar can often make it easier to prove that the generated language has whatever property you are interested in.
- Noam Chomsky, linguist at MIT, creator of the Chomsky hierarchy, a classification of formal languages. Chomsky is also widely known for his left-wing political views and his criticism of the foreign policy of U.S. government.



CFG \rightarrow CNF

- Converting a general grammar into Chomsky Normal Form works in four steps:
 1. Ensure that the **start** variable doesn't appear on the **right** hand side of any rule.
 2. Remove all **epsilon** productions, except from start variable.
 3. Remove unit variable productions of the form $A \rightarrow B$ where A and B are variables.
 4. Add variables and dyadic variable rules to replace any **longer** non-dyadic or non-variable productions

Chomsky Normal Form

- Definition: A CFG is said to be in **Chomsky Normal Form** if every rule in the grammar has one of the following forms:

- $S \rightarrow \epsilon$ (ϵ for epsilon's sake only)
- $A \rightarrow BC$ (dyadic variable productions)
- $A \rightarrow a$ (unit terminal productions)

where S is the start variable, A, B, C are variables and a is a terminal.

- Thus epsilons may only appear on the right hand side of the start symbol and other rights are either 2 variables or a single terminal.

CFG \rightarrow CNF: Example

$$S \rightarrow \epsilon | a | b | aSa | bSb$$

1. No start variable on right hand side

$$S' \rightarrow S \\ S \rightarrow \epsilon | a | b | aSa | bSb$$

2. Only start state is allowed to have ϵ

$$S' \rightarrow S | \epsilon \\ S \rightarrow \epsilon | a | b | aSa | bSb | aa | bb$$

3. Remove unit variable productions of the form $A \rightarrow B$.

$$S' \rightarrow S | \epsilon | a | b | aSa | bSb | aa | bb \\ S \rightarrow a | b | aSa | bSb | aa | bb$$

CFG → CNF: Example continued

$$S' \rightarrow \$ | \varepsilon | a | b | aSa | bSb | aa | bb$$

$$S \rightarrow a | b | aSa | bSb | aa | bb$$

4. Add variables and dyadic variable rules to replace any longer productions.

$$S' \rightarrow \varepsilon | a | b | aSa | bSb | aa | bb | AB | CD | AA | CC$$

$$S \rightarrow a | b | aSa | bSb | aa | bb | AB | CD | AA | CC$$

$$A \rightarrow a$$

$$B \rightarrow SA$$

$$C \rightarrow b$$

$$D \rightarrow SC$$

CFG → GPDA Recipe

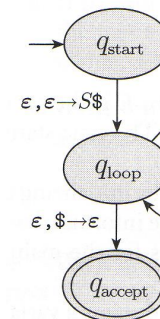
1. Push the marker symbol $\$$ and the start symbol S on the stack.
2. Repeat the following steps forever
 - a. If the top of the stack is the variable symbol A , nondeterministically select a rule of A , and substitute A by the string on the right-hand-side of the rule.
 - b. If the top of the stack is a terminal symbol a , then read the next symbol from the input and compare it to a . If they match, continue. If they do not match reject this branch of the execution.
 - c. If the top of the stack is the symbol $\$$, enter the accept state. (Note that if the input was not yet empty, the PDA will still reject this branch of the execution.)

CFG → PDA

- CFG's can be converted into PDA's.
- In "NFA → REX" it was useful to consider GNFA's as a middle stage. Similarly, it's useful to consider Generalized PDA's here.
- A **Generalized PDA** (GPDA) is like a PDA, except it allows the top stack symbol to be replaced by a whole string, not just a single character or the empty string. It is easy to convert a GPDA's back to PDA's by changing each compound push into a sequence of simple pushes.

CFG → GPDA → PDA: Example

- $S \rightarrow aTb \mid b$
- $T \rightarrow Ta \mid \varepsilon$



CFG → PDA: Now you try!

- Convert the grammar $S \rightarrow \varepsilon \mid a \mid b \mid aSa \mid bSb$

Context Sensitive Grammars

- An even more general form of grammars exists.
In general, a non-context free grammar is one in which whole mixed variable/terminal substrings are replaced at a time.
For example with $\Sigma = \{a,b,c\}$ consider:

$$\begin{array}{ll} S \rightarrow \varepsilon \mid ASBC & aB \rightarrow ab \\ A \rightarrow a & bB \rightarrow bb \\ CB \rightarrow BC & bC \rightarrow bc \\ & cC \rightarrow cc \end{array}$$

What language is generated by this non-context-free grammar?

- When length of LHS always \leq length of RHS (plus some other minor restrictions), these general grammars are called **context sensitive**.

PDA → CFG

- To convert PDA's to CFG's we'll need to simulate the stack inside the productions.
- Unfortunately, in contrast to our previous transitions, this is not quite as constructive. We will therefore only state the theorem.
- Theorem: For each push-down automation there is a context-free grammar which accepts the same language.
- Corollary: **PDA \approx CFG**.

Are all languages context-free?

- Design a CFG (or PDA) for the following languages:
- $L = \{ w \in \{0,1,2\}^* \mid \text{there are } k \text{ 0's, } k \text{ 1's, and } k \text{ 2's for } k \geq 0 \}$
- $L = \{ w \in \{0,1,2\}^* \mid \text{with } |0| = |1| \text{ or } |0| = |2| \text{ or } |1| = |2| \}$
- $L = \{ 0^k 1^k 2^k \mid k \geq 0 \}$

Tandem Pumping

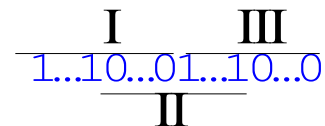
- Analogous to regular languages there is a pumping lemma for context free languages. The idea is that you can pump a context free language at **two** places (but not more).
- Theorem: Given a context free language L , there is a number p (**tandem-pumping number**) such that any string in L of length $\geq p$ is tandem-pumpable within a substring of length p . In particular, for all $w \in L$ with $|w| \geq p$ we we can write:
 - $w = uvxyz$
 - $|vy| \geq 1$ (pumpable areas are non-empty)
 - $|vxy| \leq p$ (pumping inside length- p portion)
 - $uv^i xy^i z \in L$ for all $i \geq 0$ (tandem-pump v and y)
- If there is no such p the language is not context-free.

Proving Non-Context Freeness: You try!

- $L = \{x=y+z \mid x, y, \text{ and } z \text{ are binary bit-strings satisfying the equation}\}$
- The hard part is to come up with a word which cannot be pumped, such as...

Proving Non-Context Freeness: Example

- $L = \{1^n 0^n 1^n 0^n \mid n \text{ is non-negative}\}$
- Let's try $w = 1^p 0^p 1^p 0^p$. Clearly $w \in L$ and $|w| \geq p$.
- With $|vxy| \leq p$, there are only three places where the "sliding window" vxy could be:

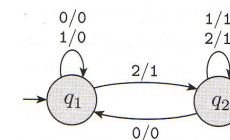


- In all three cases, pumping up such a case would only change the number of 0s and 1s in that part and not in the other two parts; this violates the language definition.

Transducers

- Definition: A finite state **transducer** (FST) is a type of finite automaton whose **output is a string** and not just accept or reject.
- Each transition of an FST is labeled with two symbols, one designating the input symbol for that transition (as for automata), and the other designating the output symbol.
 - We allow ϵ as output symbol if no symbol should be added to the string.

- The figure on the right shows an example of a FST operating on the input alphabet $\{0,1,2\}$ and the output alphabet $\{0,1\}$



- Exercise: Can you design a transducer that produces the inverted bit-string of the input string (e.g. 01001 \rightarrow 10110)?