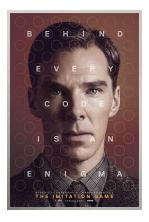
Automata & languages

A primer on the Theory of Computation



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ETH Zürich (D-ITET) October 1 2020

Part 3 out of 5

Last week, we started to learn about closure and equivalence of regular languages

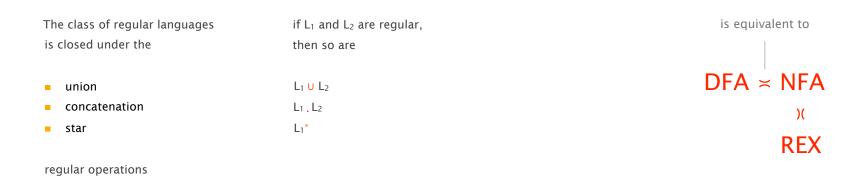
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The class of regular languages is closed under the

unionconcatenationstar

regular operations

Last week, we started to learn about closure and **equivalence** of regular languages

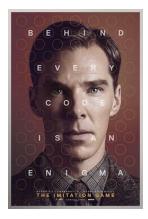


We'll finish that today then start asking ourselves whether all languages are regular

L1	$\{0^n1^n \mid n \ge 0\}$	Advanced Automata	1	Equivalence (the end)
L ₂	{w w has an equal number of 0s and 1s}	Thu Oct 1		DFANFA
L ₃	{w w has an equal number of occurrences of 01 and 10}			 Regular Expression
			2	Non-regular languages
	(only one of them actually is)		3	Context-free languages

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Part 1	regular language
Part 2	context-free language
Part 3	turing machine

B E H IN D

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language

regular

context-free language

turing machine

Motivation

- Why is a language such as {0ⁿ1ⁿ | n ≥ 0} not regular?!?
- It's really simple! All you need to keep track is the number of 0's...
- In this chapter we first study context-free grammars
 - More powerful than regular languages
 - Recursive structure
 - Developed for human languages
 - Important for engineers (parsers, protocols, etc.)

Example

- Palindromes, for example, are not regular.
- But there is a pattern.

THE IMITATION

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- Q: If you have one palindrome, how can you generate another?
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- Notation: $x \rightarrow \varepsilon \mid 0 \mid 1 \mid 0x0 \mid 1x1$.
 - Each pipe ("|") is an or, just as in UNIX regexp's.
 - In fact, all palindromes can be generated from $\boldsymbol{\epsilon}$ using these rules.

2/3

2/4

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 - In fact, all palindromes can be generated from ϵ using these rules.
- Q: How would you generate 11011011?

Context Free Grammars (CFG): Definition

- Definition: A context free grammar consists of (V, Σ , R, S) with:
 - V: a finite set of variables (or symbols, or non-terminals)
 - Σ : a finite set set of terminals (or the alphabet)
 - *R*: a finite set of rules (or productions) of the form *v* → *w* with v∈V, and w∈(Σ_ε∪V)* (read: "*v* yields *w*" or "*v* produces *w*")
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 - $S \in V$: the start symbol.
- Q: What are (V, Σ , R, S) for our palindrome example?

Definition: The derivation symbol "⇒" (read "1-step derives" or "1-step produces") is a relation between strings in (Σ∪V)*.
 We write x⇒y if x and y can be broken up as x = svt and y = swt with v→w being a production in R.

2/7

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- Definition: The derivation symbol " \Rightarrow ", (read "derives" or "produces" or "yields") is a relation between strings in $(\Sigma \cup V)^*$. We write $x \Rightarrow^* y$ if there is a sequence of 1-step productions from x to y. I.e., there are strings x_i with i ranging from 0 to n such that $x = x_0$, $y = x_n$ and $x_0 \Rightarrow x_1$, $x_1 \Rightarrow x_2$, $x_2 \Rightarrow x_3$, ..., $x_{n-1} \Rightarrow x_n$.

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- Definition: Let G be a context-free grammar. The context-free language (CFL) generated by G is the set of all terminal strings which are derivable from the start symbol. Symbolically: L(G) = {w ∈ Σ* | S ⇒* w}

2/8

Example: Infix Expressions

- Infix expressions involving {+, ×, a, b, c, (,)}
- *E* stands for an expression (most general)
- *F* stands for factor (a multiplicative part)
- T stands for term (a product of factors)
- V stands for a variable: a, b, or c
- Grammar is given by:
 - $E \rightarrow T \mid E + T$
 - $T \rightarrow F \mid T \times F$
 - $F \rightarrow V \mid (E)$
 - $\ V \not \rightarrow a \ \mid b \ \mid c$
- Convention: Start variable is the first one in grammar (E)

Example: Infix Expressions

- Consider the string *u* given by $a \times b + (c + (a + c))$
- This is a valid infix expression. Can be generated from E.
- 1. A sum of two expressions, so first production must be $E \Rightarrow E + T$
- 2. Sub-expression $a \times b$ is a product, so a term so generated by sequence $E +T \Rightarrow T + T \Rightarrow T \times F + T \Rightarrow^* a \times b + T$
- 3. Second sub-expression is a factor only because a parenthesized sum. $a \times b + T \Rightarrow a \times b + F \Rightarrow a \times b + (E) \Rightarrow a \times b + (E + T) \dots$
- 4. $E \Rightarrow E + T \Rightarrow T + T \Rightarrow T \times F + T \Rightarrow F \times F + T \Rightarrow V \times F + T \Rightarrow a \times F + T \Rightarrow a \times V + T \Rightarrow$ $a \times b + T \Rightarrow a \times b + F \Rightarrow a \times b + (E) \Rightarrow a \times b + (E + T) \Rightarrow a \times b + (T + T) \Rightarrow a \times b + (F$ $+T) \Rightarrow a \times b + (V + T) \Rightarrow a \times b + (c + T) \Rightarrow a \times b + (c + F) \Rightarrow a \times b + (c + (E)) \Rightarrow a \times b$ $+ (c + (E + T)) \Rightarrow a \times b + (c + (T + T)) \Rightarrow a \times b + (c + (F + T)) \Rightarrow a \times b + (c + (a + T)) \Rightarrow$ $a \times b + (c + (a + F)) \Rightarrow a \times b + (c + (a + V)) \Rightarrow a \times b + (c + (a + c))$

2/11

Left- and Right-most derivation

- The derivation on the previous slide was a so-called left-most derivation.
- In a right-most derivation, the variable most to the right is replaced. $-E \Rightarrow E + T \Rightarrow E + F \Rightarrow E + (E) \Rightarrow E + (E + T) \Rightarrow \text{etc.}$

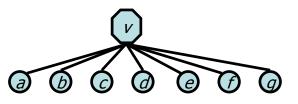
Ambiguity

- There can be a lot of ambiguity involved in how a string is derived.
- Another way to describe a derivation in a unique way is using derivation trees.

2/12

Derivation Trees

In a derivation tree (or parse tree) each node is a symbol. Each parent is a variable whose children spell out the production from left to right. For, example v → abcdefg:



- The root is the start variable.
- The leaves spell out the derived string from left to right.

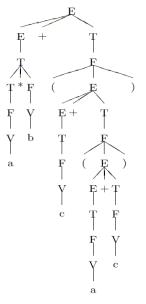
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Ambiguity

- <action> | <action> with <subject> \rightarrow <sentence> → <action> <subject><activity> → <noun> | <noun> and <subject> <subject> → <verb> | <verb><object> <activity> → Hannibal | Clarice | rice | onions <noun> <verb> → ate | played → with | and | or <prep>
- Clarice played with Hannibal
- Clarice ate rice with onions
- Hannibal ate rice with Clarice
- Q: Are there any suspect sentences?

Derivation Trees

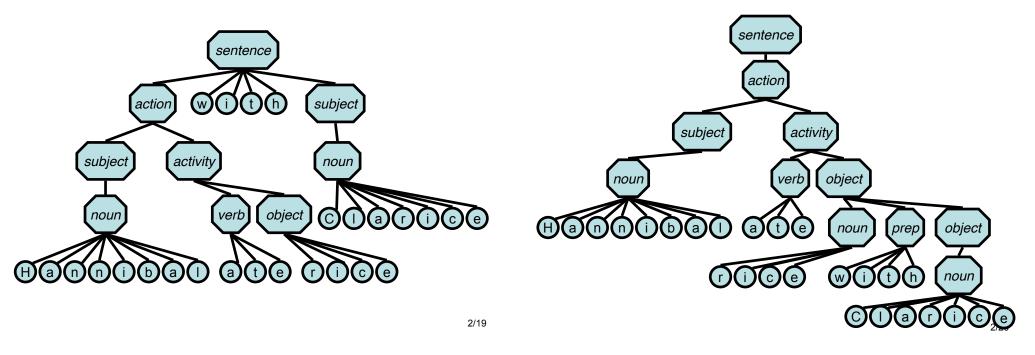
- On the right, we see a derivation tree for our string $a \times b + (c + (a + c))$
- Derivation trees help understanding semantics! You can tell how expression should be evaluated from the tree.



Ambiguity

- A: Consider "Hannibal ate rice with Clarice"
- This could either mean
 - Hannibal and Clarice ate rice *together*.
 - Hannibal ate rice and *ate* Clarice.
- This ambiguity arises from the fact that the sentence has two different parse-trees, and therefore two different interpretations:

Hannibal the Cannibal



Ambiguity: Definition

• Definition:

A string x is said to be ambiguous relative the grammar G if there are two essentially different ways to derive x in G.

- x admits two (or more) different parse-trees
- equivalently, x admits different left-most [resp. right-most] derivations.
- A grammar G is said to be ambiguous if there is some string x in L(G) which is ambiguous.

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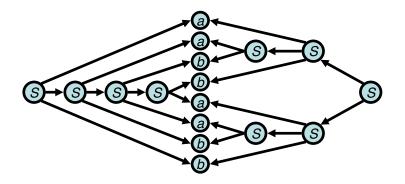
A string x is said to be **ambiguous** relative the grammar G if there are two essentially different ways to derive x in G.

- x admits two (or more) different parse-trees
- equivalently, x admits different left-most [resp. right-most] derivations.
- A grammar *G* is said to be ambiguous if there is some string *x* in *L*(*G*) which is ambiguous.
- Question: Is the grammar S → ab | ba | aSb | bSa | SS ambiguous?
 What language is generated?

Ambiguity

CFG's: Proving Correctness

- Answer: *L*(*G*) = the language with equal no. of *a*'s and *b*'s
- Yes, the language is ambiguous:



2/1

Proving $L \subseteq L(G)$

- $L \subseteq L(G)$: Show that every string x with the same number of a's as b's is generated by G. Prove by induction on the length n = |x|.
- Base case: The empty string is derived by $S \rightarrow \varepsilon$.
- Inductive hypothesis: Assume *n* > 0. Let *u* be the smallest non-empty prefix of *x* which is also in *L*.
 - Either there is such a prefix with |u| < |x|, then x = uv whereas v \in L as well, and we can use S \rightarrow SS and repeat the argument.
 - Or x = u. In this case notice that *u* can't start and end in the same letter. If it started and ended with *a* then write x = ava. This means that *v* must have 2 more *b*'s than *a*'s. So somewhere in *v* the *b*'s of *x* catch up to the *a*'s which means that there's a smaller prefix in *L*, contradicting the definition of *u* as the *smallest* prefix in *L*. Thus for some string *v* in *L* we have x = avb OR x = bva. We can use either $S \rightarrow aSb$ OR $S \rightarrow bSa$.

• The recursive nature of CFG's means that they are especially amenable to correctness proofs.

• For example let's consider the grammar

 $G = (S \rightarrow \varepsilon \mid ab \mid ba \mid aSb \mid bSa \mid SS)$

- We claim that $L(G) = L = \{x \in \{a,b\}^* \mid n_a(x) = n_b(x)\},\$ where $n_a(x)$ is the number of a's in x, and $n_b(x)$ is the number of b's.
- *Proof*: To prove that L = L(G) is to show both inclusions:
 - *i.* $L \subseteq L(G)$: Every string in L can be generated by *G*.
 - *ii.* $L \supseteq L(G)$: G only generate strings of L.
 - This part is easy, so we concentrate on part i.

2/23

Designing Context-Free Grammars

- As for regular languages this is a creative process.
- However, if the grammar is the union of simpler grammars, you can design the simpler grammars (with starting symbols S₁, S₂, respectively) first, and then add a new starting symbol/production
 S → S₁ | S₂.
- If the CFG happens to be regular as well, you can first design the FA, introduce a variable/production for each state of the FA, and then add a rule $x \rightarrow ay$ to the CFG if $\delta(x,a) = y$ is in the FA. If a state x is accepting in FA then add $x \rightarrow \varepsilon$ to CFG. The start symbol of the CFG is of course equivalent to the start state in the FA.
- There are quite a few other tricks. Try yourself...