

Specification models and their analysis

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- 1 Graph Theory: Some Definitions
- 2 Introduction to Petri Nets
- 3 Introduction to Computation Tree Logic and related model checking techniques ◀
- 4 Introduction to Binary Decision Diagrams

Part I

Introduction to Computation Tree Logic

- In (formal) logic one studies how to combine propositional formulae consisting of atomic propositions, manipulate the formulae, and ultimately draw correct conclusions, i. e., decide if a (complex) formula (= combination of statements) is correct or not.
- This requires a decidable theory and a set of "mechanical" methods for showing that a complex formula is true or not.

Question: What does this mean in the context of systems engineering?

→ Example 1.1: Introduction to propositional logic

We extend the notion of Labelled Transition Systems as follows:

Definition 1.1: Kripke structure

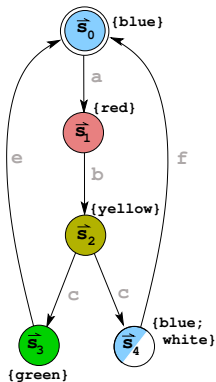
A Kripke structure \mathcal{K} is a six-tuple $\mathcal{K} := (\mathbb{S}, \mathbb{S}_0, \mathcal{Act}, \mathbb{E}, \mathcal{AP}, \mathcal{L})$, where

- 1 $\mathbb{S} := \{\vec{s}_1, \dots, \vec{s}_n\}$ is an ordered (indexed) set of states with
 - 2 \mathbb{S}_0 is the set of initial states.
 - 3 \mathcal{Act} is the discrete set of transition labels,
 - 4 $\mathbb{E} \subseteq \mathbb{S} \times \mathcal{Act} \times \mathbb{S}$ is an ordered (indexed) set of labelled state-to-state transitions.
 - 5 \mathcal{AP} is a set of atomic propositions, e. g. $\{\textit{green}, \textit{blue}, \textit{yellow}, \textit{black}\}$ and
 - 6 $\mathcal{L} : \mathbb{S} \mapsto 2^{\mathcal{AP}}$ as state labelling function.
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→ Example 1.2: “Weather” Kripke structure

Introduction to CTL Model checking

- Analogously to propositional logic one wants to reveal if a formal statement about a system's behavior is correct or not.
- Whereas in propositional logics this is easy, –one simply needs to evaluate a formulae w. r. t. an assignment μ –, the reasoning about Kripke structures is much more demanding.
- However, at first we need to clarify how a Kripke structure defines a system behavior.



- System is given as Kripke structure, hence future behavior is defined by sequences states.
- for any pair of states within such a sequence, denoted as path, the resp. states within the Kripke structure are connected by an edge:

$$\pi_{\vec{s}_0} := \vec{s}_0, \vec{s}_1, \vec{s}_2, \vec{s}_4, \vec{s}_0, \vec{s}_1 \text{ (finite path fragment)}$$

- in fact we are interested in the sequence of atomic propositions attached to each state ($\mathcal{L}(\vec{s}_i)$), but for simplicity we stick to the state identifiers \vec{s}_i

As we see from this:

- temporal logics which are the logics on transition systems are *time abstract*, i. e., they allow to reason about *ordering* of states. They *do not* allow to reason about state residence times!
- The modelling and reasoning about real-time systems is denoted timed verification.
- Hence one reasons over system behaviors which are defined by paths in the Kripke structure.
- This allows one to make statements over a single path (= linear time view), or over sets of paths (= branching time view).
- CTL follows the branching time view, hence it allows to make statements about set of paths, like \exists a path s.t. , \forall paths it holds: ...

Introduction to CTL Model Checking: Branching time view

- To reason about the properties of a system (model) in a branching time view one must expand all possible behaviors, starting from some dedicated state.
 - For simplicity we are considering in the following only Kripke structures
 - with a single initial state (\vec{s}_0), s.t. we only need to worry about paths starting in state \vec{s}_0 .
 - which are non-terminal (= non-deadlocks),
- Question 1.1: What do we get if we unroll all paths of a Kripke structure, transition by transition starting at the initial state

The computation tree (CT) of a Kripke structure

$\mathcal{K} := (\mathbb{S}, \mathbb{S}_0, \mathcal{Act}, \mathbb{E}, \mathcal{AP}, \mathcal{L})$ can be constructed as follows:

- each node of the CT carries a state label contained in \mathbb{S} ;
- the root of the CT is labelled with the state label \vec{s}_0 ;
- each child of a CT-node c is labelled with a state-label \vec{s} and it is a successor of \vec{s} resp. state in \mathcal{K} .
- The set of children nodes of a CT-node c can then be defined as follows:

$$\text{child}(c) := \bigcup_{\forall l \in \mathcal{Act}: (\vec{s}, l, \vec{t}) \in \mathbb{E}} \vec{t}$$

- Since each node of the CT carries a state label \vec{s} , it can be annotated with the set of atomic propositions which are actually fulfilled by the resp. state \vec{s} , i. e., with $\mathcal{L}(\vec{s})$.

CTL Model Checking: Defining CTL

CTL has the following ingredients:

- 1 atomic propositions, where a state \vec{s} satisfies a atomic proposition $a \in \mathcal{AP}$ if it carries the respective label ($\mathcal{L}(\vec{s}) = a$)
- 2 standard logic operators \wedge, \neg and their derivatives, e. g. \rightarrow , which allow to construct more complex state formulae;
 \rightarrow Example 1.3: $a \rightarrow \neg(c \vee b)$
- 3 quantifiers \exists and \forall applied to path formulae, i. e., sequences of state properties to be fulfilled w. r. t. some starting state \vec{s}_0 .
 \rightarrow Example 1.4: $\exists \Psi, \forall \Psi$
- 4 temporal operators \bigcirc (= next) and U (= until) which we apply to state formulae and which gives us path formulae;
 \rightarrow Example 1.5: $\Psi := \bigcirc b \quad \Psi' := a U b$

Definition 1.2: Computation Tree Logic

- CTL formula consists of sub-formulae which are either **path** formulae (Ψ) or **state** formulae (ϕ). With $a \in \mathcal{AP}$ as set of atomic propositions we give the following definitions:

- A CTL **state formula** ϕ is defined as

$$\phi := true \mid a \in \mathcal{AP} \mid \phi' \wedge \phi'' \mid \neg\phi' \mid \exists\Psi \mid \forall\Psi$$

with ϕ, ϕ', ϕ'' as CTL state formulae and Ψ as CTL path formula.

- A CTL **path formula** Ψ is defined as

$$\Psi := \bigcirc\phi \mid \phi \mathbf{U} \phi'$$

where the ϕ 's are CTL **state formulae**.

Consider the following CTL formulae with $\{coin, wash\} =: \mathcal{AP}$

- $\exists \bigcirc coin$
 - $\forall (true \text{ U } wash)$
 - $\exists (coin \wedge \forall \bigcirc wash)$
 - $\exists \bigcirc (coin \wedge \forall \bigcirc wash)$
- 1 Which of the above formulae are syntactically correct?
 - 2 How does a non-trivial fulfilling CT look like?

As for propositional logics we define a **satisfaction relation** \models for CTL-formulae:

Definition 1.3: Semantics of CTL

- 1 For a Kripke structure \mathcal{K} and a state \vec{s} we define the following:
 - $\vec{s} \models a \Leftrightarrow a \in \mathcal{L}(\vec{s})$
 - $\vec{s} \models \neg\phi \Leftrightarrow \vec{s} \not\models \phi$
 - $\vec{s} \models \phi \wedge \phi' \Leftrightarrow \vec{s} \models \phi \wedge \vec{s} \models \phi'$
 - $\vec{s} \models \exists\Psi \Leftrightarrow \pi_{\vec{s}} \models \Psi$ for **some** path $\pi_{\vec{s}}$ in \mathcal{K}
 - $\vec{s} \models \forall\Psi \Leftrightarrow \pi_{\vec{s}} \models \Psi$ for **all** paths $\pi_{\vec{s}}$ in \mathcal{K}
 - 2 For a path $\pi_{\vec{s}}$ in \mathcal{K} we define:
 - $\pi_{\vec{s}} \models \bigcirc\phi \Leftrightarrow \pi_{\vec{s}}[1] \models \phi$
 - $\pi_{\vec{s}} \models \phi \mathbf{U} \phi'$

$$\Leftrightarrow \exists j \geq 0 : \pi_{\vec{s}}[j] \models \phi' \wedge \forall(k : 0 \leq k < j) : \pi_{\vec{s}}[k] \models \phi,$$
 where $\pi_{\vec{s}}[x]$ refers to the x 'th state of path $\pi_{\vec{s}}$.
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- However complex CTL-formulae might also contain non-standard operators, e. g. $a \rightarrow \neg(c \vee b)$.
- For reducing the number of cases to be covered ($true, a \in \mathcal{AP}, \wedge, \neg, \forall \bigcirc, \exists \bigcirc, \forall U, \exists U$), as well as for simplifying their treatment each CTL-formula is converted into a **normal form**
- In the following we will make use of the so called existential normal form (ENF) which solely employs the operators $\neg, \wedge, \exists \bigcirc, \exists U$ and $\exists \square$ where \square is the always operator.

Definition 1.4: The always operator (\square)

- **potentially always:** $\exists \square \phi := \neg \forall (true U \neg \phi)$
there is (at least one) path π s.t. ϕ holds in each state of π .
 - **invariantly:** $\forall \square \phi := \neg \exists (true U \neg \phi)$
for all paths Π and hence all states ϕ holds
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→ Example 1.6: Example for the \square -operator

Definition 1.5: Existential normal form

A CTL-formula is in existential normal form (ENF) if it is of the following type:

$$\phi := \text{true} \mid a \in \mathcal{AP} \mid \phi \wedge \phi \mid \neg\phi \mid \exists \bigcirc \phi \mid \exists(\phi \text{ U } \phi) \mid \exists \square \phi$$

For converting a CTL formula in ENF one needs to replace the universal by the existential quantifier. This is possible by exploiting the following dualities:

- $\forall \bigcirc \phi = \neg \exists \bigcirc \neg \phi$
- $\forall(\phi' \text{ U } \phi'') = \neg \exists [\neg \phi'' \text{ U } (\neg \phi' \wedge \neg \phi'')] \wedge \neg \exists \square \neg \phi''$

Thus for deciding if a system \mathcal{L} complies with a property a resp. model checking algorithm must only cover the above 7 ENF-base cases.

- For actually model checking a LTS \mathcal{L} we need to extend the above defined satisfaction relation to transition systems (we also do not want to expand the CT explicitly).
- Let Ω be a CTL-formula and let \mathcal{L} be a finite non-terminal LTS

$$\mathcal{L} \models \Omega \Leftrightarrow \vec{s}_0 \models \Omega$$

- This gives the outline of the CTL model checking procedure:
 - 1 Construct $Satisfy(\Omega)$ which is the set of states for which a given CTL-formula Ω holds and which we therefore define as follows:

$$Satisfy(\Omega) := \{\vec{s} \in \mathbb{S} \mid \vec{s} \models \Omega\}$$

- 2 Check if the initial state of \mathcal{L} is contained in this set, since

$$\mathcal{L} \models \Omega \Leftrightarrow \vec{s}_0 \in Satisfy(\Omega)$$

- How to compute the set $Satisfy$ is of major concern now.

Preliminary: take CTL-formula and convert it into ENF and provide state labellings for LTS w.r.t. the atomic propositions of the CTL formula.

- 1 generate a parse tree for the CTL formula s.t. the leaves of the parse tree carry atomic propositions or the constant *true*
- 2 construct $Satisfy(\Omega)$ by processing the parse tree bottom-up, i. e., one computes the satisfaction sets of the leaf nodes then for their parent nodes and so on and on ...
- 3 check if the initial state is contained in the satisfaction set $Satisfy(\Omega)$

Definition 1.6: Parse Tree

Given a CTL-formula Ω we construct a parse tree s.t.

- a leaf of the parse tree carries an atomic proposition or the constant *true* as occurring in a sub-formulae of the CTL-formula to be parsed
 - the inner nodes carry combined operators as employed for connecting different state formulae, i. e., $op \in \{\neg, \wedge, \vee, \forall \bigcirc, \exists \bigcirc, \forall U, \exists U\}$.
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→ Example 1.7: Parse tree for $\exists \bigcirc a \wedge \exists (b U [\neg \forall (true U \neg c)])$

(I) What do we need to do for the **leaves** of the parse tree,
i. e., . how do we compute $Satisfy(\phi)$ for $\phi := true \mid a \in \mathcal{AP}$?

① $\phi = true$

this set contains all states, since all states are satisfying the constant *true* formula, i. e., we have

$$Satisfy(\phi) := Satisfy(true) := \mathbb{S}$$

② $\phi \in \mathcal{AP}$

we collect all states labelled with ϕ , i. e.,

$$Satisfy(\phi) := \{\vec{s} \in \mathbb{S} \mid \mathcal{L}(\vec{s}) = \phi\}$$

(II) What do we need to do for the **inner** nodes of the parse tree?

- 1 Simple case covering the computation of $Satisfy(\phi)$ for

$$\phi := \neg\varphi \mid \varphi' \wedge \varphi'' \mid \exists \bigcirc \varphi$$

- $\phi = \neg\varphi$: $Satisfy(\phi)$ is the complement of $Satisfy(\varphi)$ w. r. t. \mathbb{S}

$$Satisfy(\phi) := \mathbb{S} \setminus Satisfy(\varphi)$$

- $\phi = \varphi' \wedge \varphi''$: $Satisfy(\phi)$ is the intersection of the satisfaction sets of φ' and φ'' :

$$Satisfy(\phi) := Satisfy(\varphi') \cap Satisfy(\varphi'')$$

- $\phi = \exists \bigcirc \varphi$: $Satisfy(\phi)$ are all those states which predecessors satisfy φ , i. e.,

$$Satisfy(\phi) := \{\vec{s} \in \mathbb{S} \mid \mathcal{P}ost(\vec{s}) \cap Satisfy(\varphi) \neq \emptyset\}$$

→ Example 1.8: $Satisfy(\exists \bigcirc \varphi)$

(II) Handling of **inner** nodes of the parse tree (continued).

- 2 Complex case requires fixed point computation for obtaining $Satisfy(\phi)$ in case

$$\phi := \varphi' \cup \varphi'' \mid \exists \square \varphi$$

- $\phi = \exists(\varphi' \cup \varphi'')$:

$$Satisfy_0(\phi) := Satisfy(\varphi'')$$

$$Satisfy_{i+1}(\phi) := Satisfy_i(\phi) \cup$$

$$\{\vec{s} \in Satisfy(\varphi') \mid Post(\vec{s}) \cap Satisfy_i(\phi) \neq \emptyset\}$$

- $\phi = \exists \square \varphi$:

$$Satisfy_0(\phi) := Satisfy(\varphi)$$

$$Satisfy_{i+1}(\phi) := \{\vec{s} \in Satisfy(\varphi) \mid Post(\vec{s}) \cap Satisfy_i(\phi) \neq \emptyset\}$$

→ Example 1.9: Model Checking of “weather” LTS

- ① Witnesses and counter examples:
 - path demonstrating $\mathcal{L} \models \phi$ is denoted **witnesses**
 - path demonstrating $\mathcal{L} \not\models \phi$ is denoted **counter example**.
- ② A last operator (eventually):

Definition 1.7: The eventually operator (\diamond)

- **potentially**: $\exists \diamond \phi := \exists(\text{true} \cup \phi)$
at least one path π goes at least through one state where ϕ holds.
 - **inevitable**: $\forall \diamond \phi := \forall(\text{true} \cup \phi)$
all paths go at least through one state there ϕ holds.
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