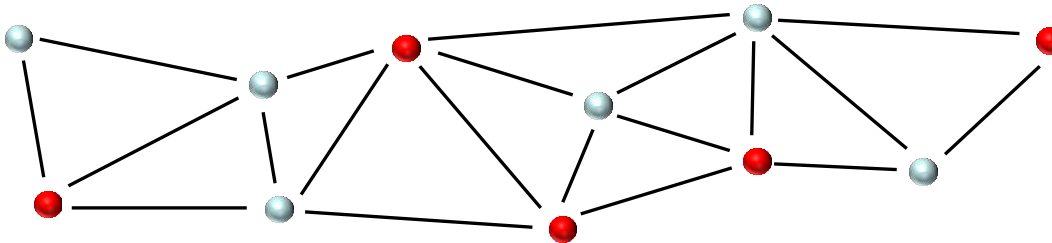


# Lower Bound Example: Minimum Dominating Set (MDS)

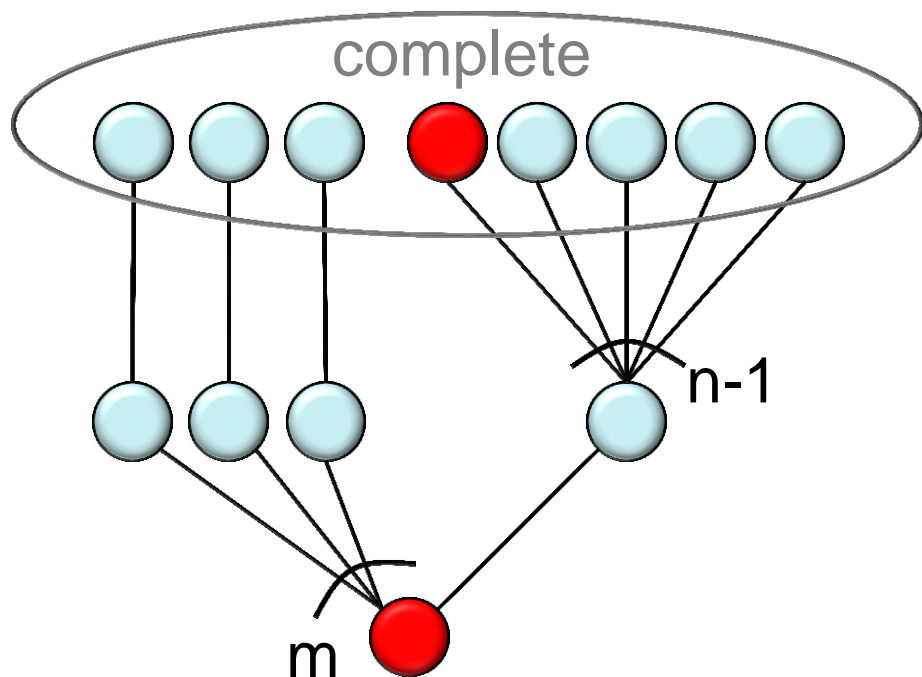
- Input: Given a graph (network), nodes with **unique IDs**.
- Output: Find a Minimum Dominating Set (MDS)
  - Set of nodes, each node is either in the set itself, or has neighbor in set



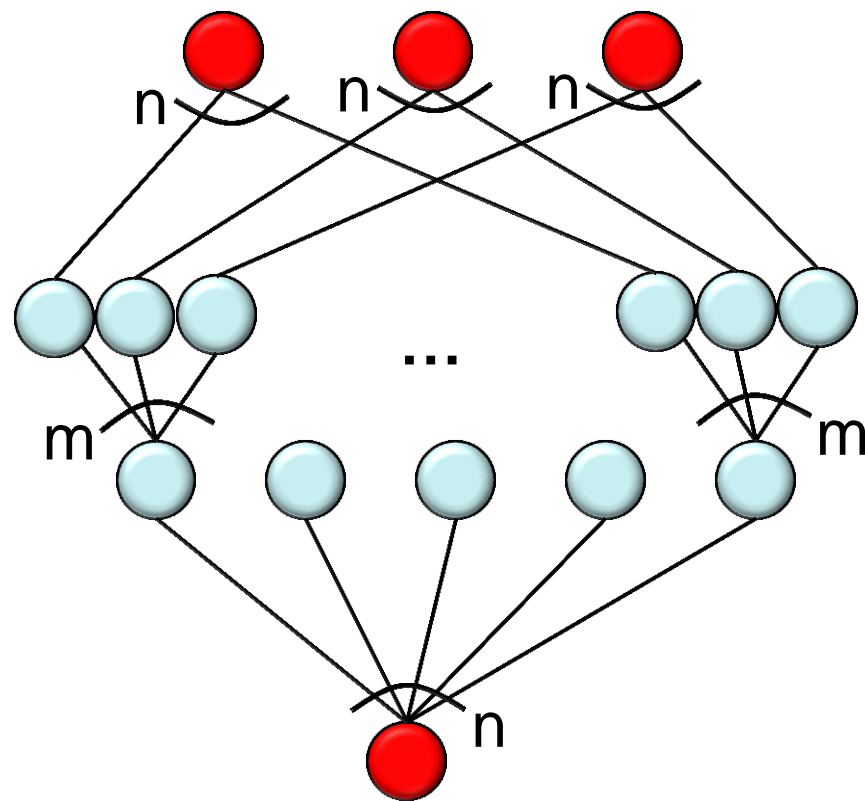
- Differences between MIS and MDS
  - Central (non-local) algorithms: MIS is trivial, whereas MDS is **NP-hard**
  - Instead: Find an MDS that is “close” to minimum (**approximation**)
  - **Trade-off** between time complexity and approximation ratio

## Lower Bound for MDS: Intuition

- Two graphs ( $m \ll n$ ). Optimal dominating sets are marked red.



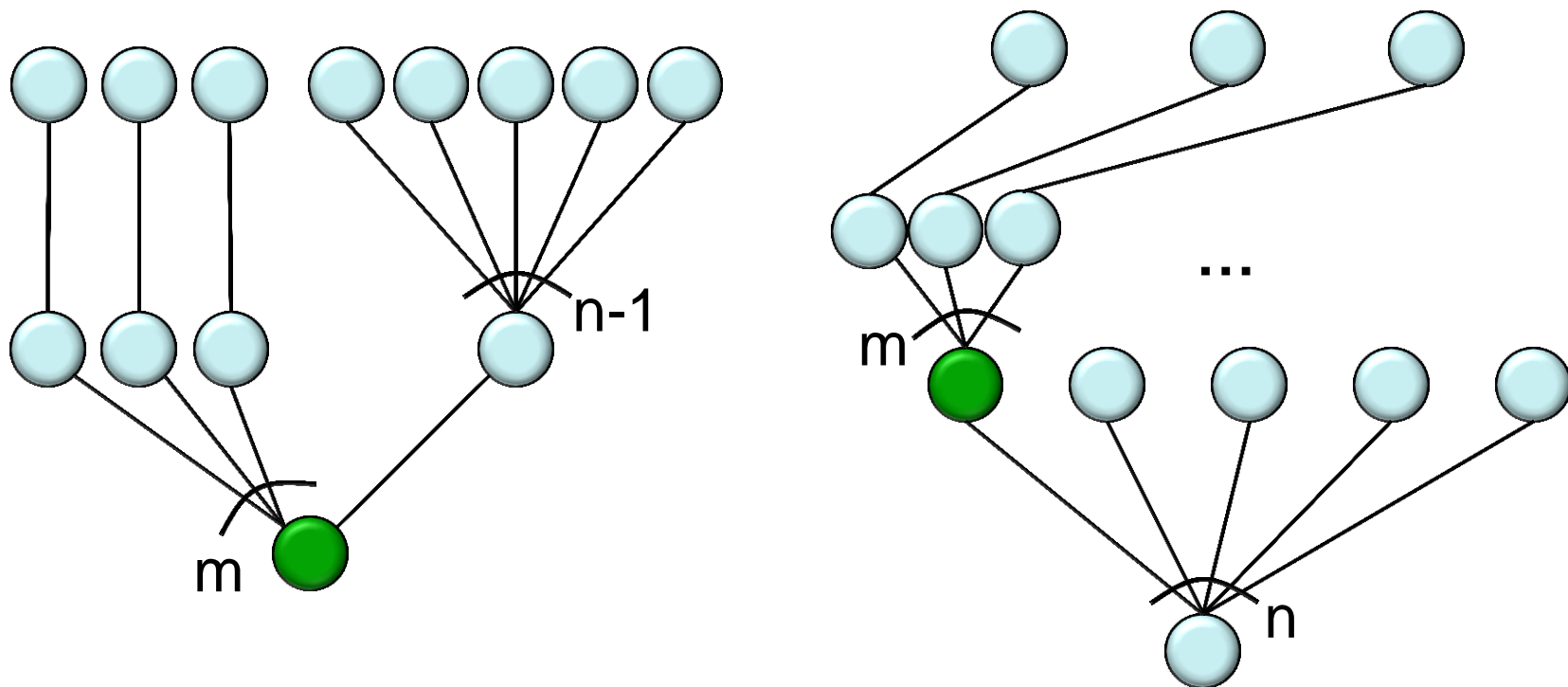
$$|DS_{OPT}| = 2.$$



$$|DS_{OPT}| = m+1.$$

## Lower Bound for MDS: Intuition (2)

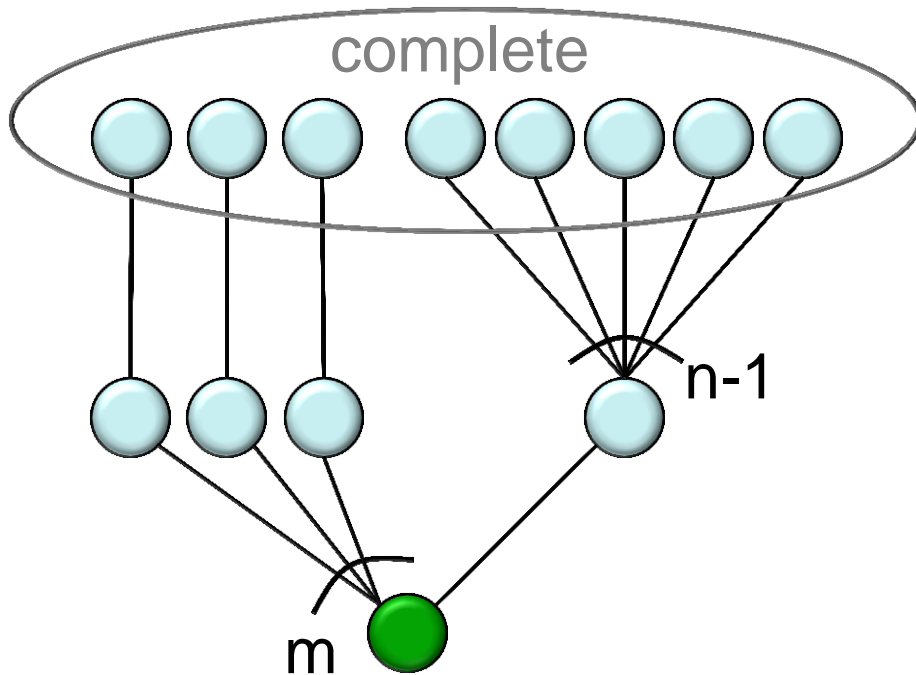
- In local algorithms, nodes must decide only using local knowledge.
- In the example **green** nodes see exactly the same neighborhood.



- So these **green** nodes must decide the same way!

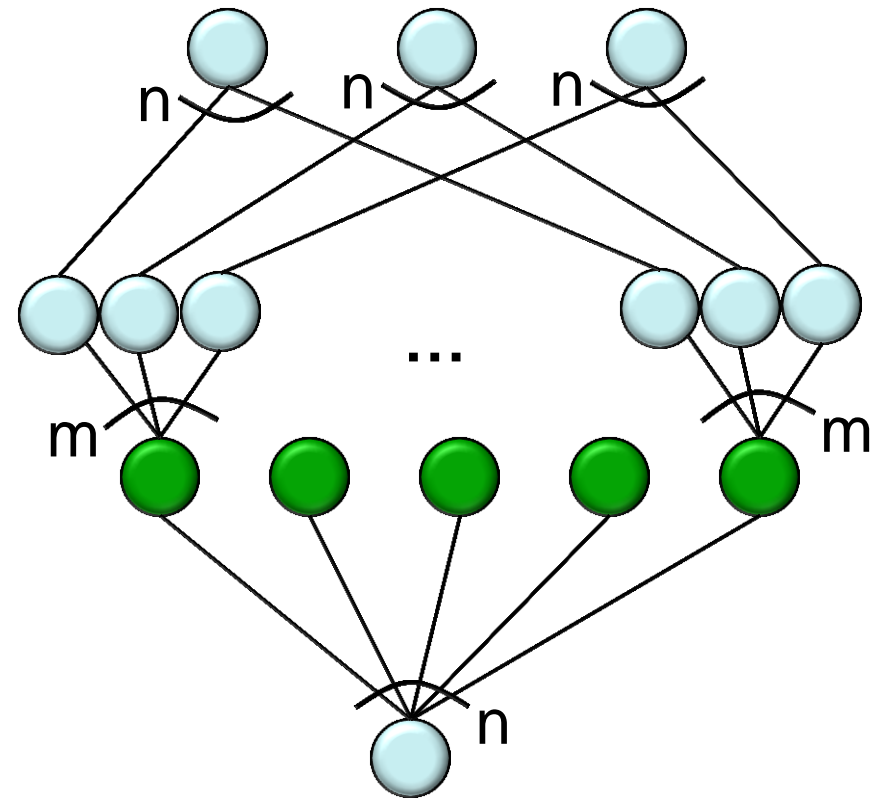
## Lower Bound for MDS: Intuition (3)

- But however they decide, one way will be **devastating** (with  $n = m^2$ )!



$$|DS_{OPT}| = 2.$$

$$|DS_{OPT \text{ without green}}| \geq m.$$

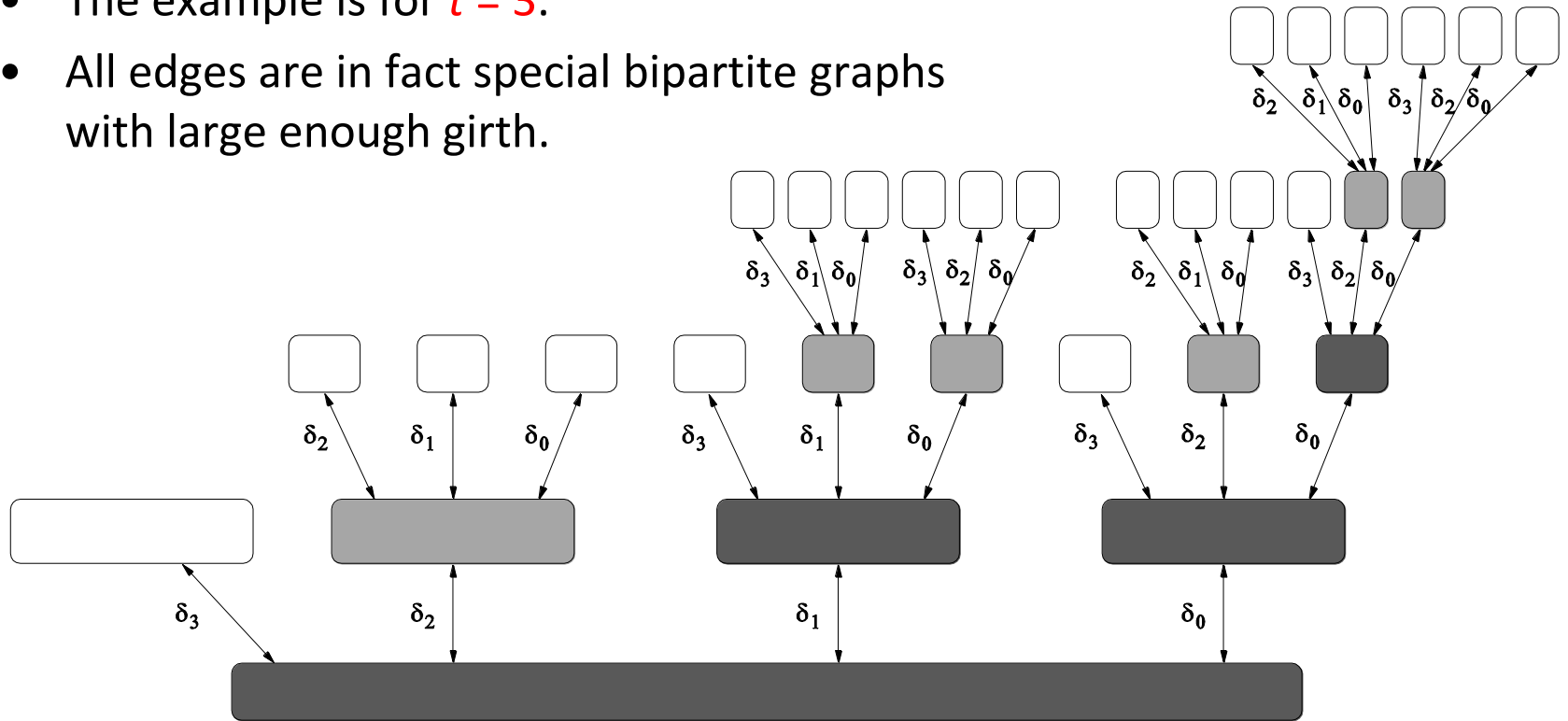


$$|DS_{OPT}| = m+1.$$

$$|DS_{OPT \text{ with green}}| > n$$

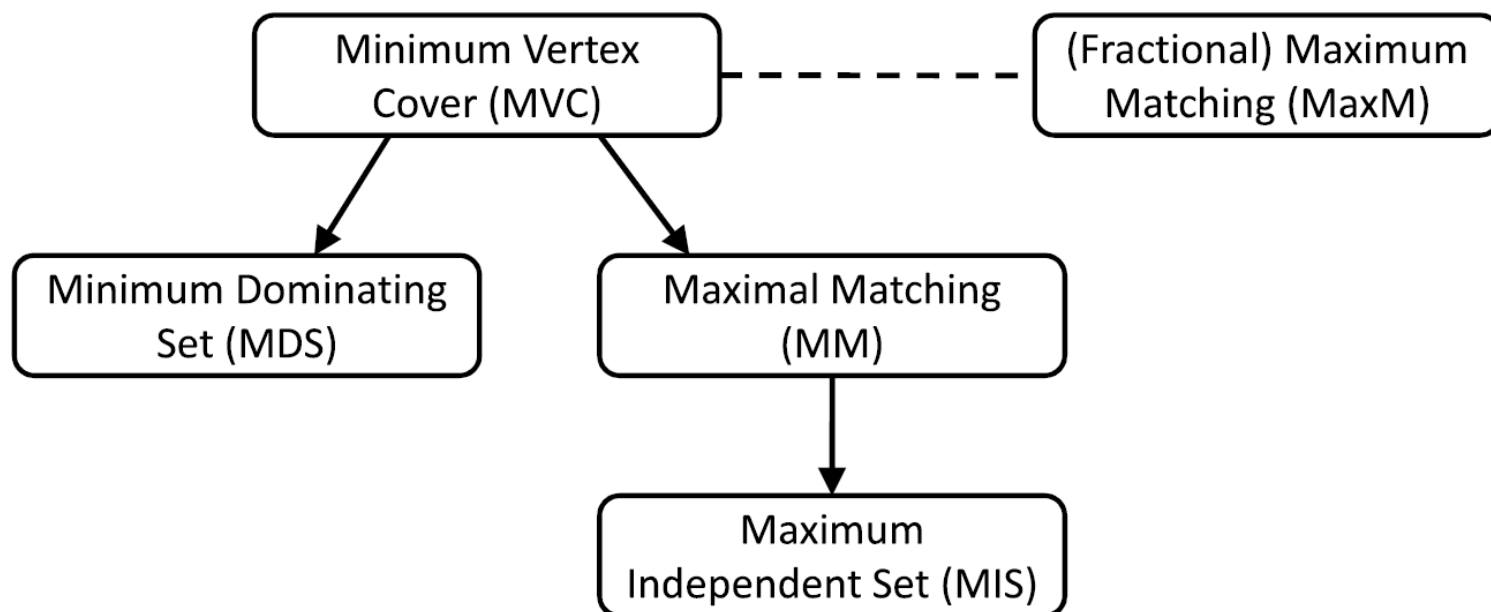
# Graph Used in the Lower Bound

- The example is for  $t = 3$ .
- All edges are in fact special bipartite graphs with large enough girth.



# Lower Bounds

- Results: Many “local looking” problems need non-trivial  $t$ .
- E.g., a polylogarithmic dominating set approximation (or a maximal independent set, etc.) needs at least  $\Omega(\log \Delta)$  and  $\Omega(\log^{1/2} n)$  time.



# Local Algorithms (“Tight” Lower & Upper Bounds)

